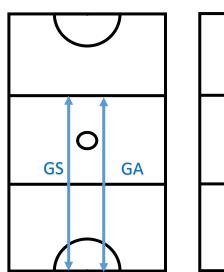
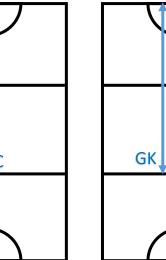
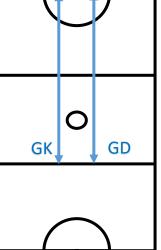
Adastral Sport Day – Fast 5's Netball Rules

- Aim of the game: The objective of the game is for teams to score goals, by passing a ball and shooting it into their team's goal ring. Players are assigned "positions" that define their role within the team and restrict their movement on court.
- Penalties:
 - During general play, the player with the ball can take no more than one step before passing it, and must pass the ball or shoot for goal within three seconds.
 - A player with or without the ball cannot move into an area of the court that is not designated for their position
 - A player attempting to intercept or defend the ball must be at least 3ft (0.9m) away from the player with the ball
 - Netball is a non-contact sport. Physical contact using any part of the body to limit an opponent's ability to move freely is not allowed
 - You must not replay the ball ie throw it to yourself or lose control of the ball and pick it up again if it has not been touched by another player
- **Centre passes**: A coin toss determines the first centre pass of the match, after which centre passes alternate between the two teams.
- **Timing**: Each game will last 8-10 minutes (depending on number of teams), with the last 2 minutes running as a "power play"
- Scoring: Goals can only be scored by the assigned shooting players (GS & GA)
 - Goals scored from <u>inside</u> the circle = 1 point
 - Goals scored from <u>outside</u> the circle = 3 points
- **Power plays**: The last 2 mins of each game will be a "power play" where any goal scored is worth double points
- Players: Each side has five players on the court
- Substitutions: Teams are allowed to use rolling substitutions, with no stoppages in play per substitution
- **Positions**: The court is divided into thirds and players are allowed in the following areas:







- Tournament points: The tournament will result in a winner based on the scoring method as follows:
 - $\circ \quad \text{Score + 3 points for a win} \\$
 - Score + 1 point for a draw
 - Score + 0 points for a loss
- **Tied tournament scores**: If 1st place is tied, then have a penalty shootout will take place as follows:
 - o 3 shooters from each team
 - \circ 1 shot each, taken from the penalty spot.
 - $\circ \quad \text{Team with highest score wins} \\$
 - o If no clear winner then, moves to sudden death